

# Zarankiewicz problem / Finding colored $K_{2,\ell}$

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**Problem 1 (Zarankiewicz problem, algorithmic version...)** Given a groundset  $U$  and a collection  $\mathcal{S} = \{S_1, \dots, S_n\}$  of  $n$  subsets of  $U$ . Let  $m = \sum_{i \in [n]} |S_i|$ . Check if there exist  $k$  subsets which have exactly  $\ell$  elements in common.

$\alpha(G)$  is the arboricity of  $G$ .  $\deg(v)$  is the degree of vertex  $v$ .  $N = |U|$ .

An equivalent formulation of **Problem 1** on graph is the following,

**Problem 2 (colored  $K_{k,\ell}$ )** Given a bipartite graph  $G = (V_1 \sqcup V_2, E)$  where  $V_1, V_2$  and  $E$  represent elements in  $U$ , sets in  $\mathcal{S}$  and element membership respectively. Color vertices in  $V_1$  red and vertices in  $V_2$  blue. Check if there is an induced  $K_{k,\ell}$  with  $k$  blue vertices and  $\ell$  red vertices.

## 1 Existing algorithms

### 1.1 subcubic combinatorial alg for detecting induced $C_4$

A recent paper <https://arxiv.org/pdf/2507.18845v1>.

## 2 Finding $K_{2,\ell}$

This has already been described in <https://chaoxu.prof/posts/2019-01-21-high-degree-low-degree-technique.html>.

**Theorem 2.1** ([1] section 4) There exists an algorithm which finds all  $K_{2,\ell}$  in  $G$  with time complexity  $O(m\alpha(G))$ .

**Proof:** The algorithm is described in **Figure 2.1**, This algorithm outputs all possible pairs  $(v, w)$  such that  $v$  and  $w$  have exactly  $\ell$  common neighbors. The total number of vertices this algorithm visits is  $\sum_v [\deg(v) + \sum_{u \in N(v)} (\deg(u) - 1)] = 2 \sum_{(u,v) \in E} \min\{\deg(u), \deg(v)\} \leq 4\alpha(G)m$ . Thus this algorithm has running time  $O(m\alpha(G))$ .  $\square$

**Theorem 2.2** There exists an algorithm which solves **Problem 1** and has complexity in  $O(n^2\ell)$  when  $k = 2$ .

**Proof:** There is an algorithm for finding axis-parallel rectangles in  $O(m^{3/2})$  described in [3]. Now we show that this algorithm also finds colored  $K_{2,\ell}$  in bipartite graphs and has complexity  $O(m + n^2)$  with better analysis. We need to construct a data structure for the algorithm in **Figure 2.2**. We use a linked list to stored all elements in each  $S_i$ . This takes  $O(M)$  times. For finding all  $S_j$  such that  $j < i$  and  $u \in S_j$ , we store a linked list starting from each  $u$  and link  $u$  with the element representing  $u$  in  $S_k$ 's linked list, where  $k$  is the largest value smaller than  $i$  that  $S_k$  contains  $u$ . These links can be built using bucket sort in  $O(M)$  time.

For the complexity we notice that for each  $S_i$  we visit at most  $O(n\ell)$  times since each counter  $C[S_i]$  is at most  $\ell$ . Thus the total running time is  $O(M + n^2\ell) = O(n^2\ell)$ .  $\square$



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sort vertices in  $G$  in such that  $\deg(v_1) \geq \dots \geq \deg(v_n)$ 
for  $i \in [n]$ :
  for each vertex  $u \in N(v_i)$ :
    let  $U[v] = \emptyset$  for all  $v$ .
    for each vertex  $w \in N(u)$  that is not  $v_i$ :
      add  $u$  to  $U[w]$ .
  for all vertex  $w \in V$  that is not  $v_i$ :
    if  $|U[w]| = \ell$ :
      output tuple  $(v_i, w, U[w])$ 
 $G = G - v_i$ 

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**Figure 2.1.** An  $O(m\alpha(G))$  algorithm for finding all colored  $K_{2,\ell}$

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for  $i \in [n]$ :
  for  $S_k \in \mathcal{S}$ :
     $C[S_k] \leftarrow 0$ 
  for  $u \in S_i$ :
    for all  $S_j$  s.t.  $j < i$  and  $u \in S_j$ :
       $C[S_j] \leftarrow C[S_j] + 1$ 
    if  $C[S_j] \geq \ell$ :
      output exist  $K_{2,\ell}$ 
output no  $K_{2,\ell}$ 

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**Figure 2.2.** An  $O(n^2\ell)$  algorithm for checking existence of a  $K_{2,\ell}$

There is actually a much simpler algorithm for the more general problem...

**Theorem 2.3** *There exist an algorithm which solves [Problem 1](#) in  $O(\ell n^k)$ .*

**Proof:** Create a array  $A$  of length  $\binom{n}{k}$ , originally all zero. Note that the length of the array is  $O(n^k)$ . Each element in the array corresponds to a combination of  $k$  sets out of  $\mathcal{S}$ . We iterate over all elements in  $U$  and find for each element  $e$  the set of positions in  $A$  for which the corresponding set contains  $e$ . We add 1 to these positions. The process stops when there is some  $A[i] \geq \ell$ . We visit every position in  $A$  at most  $\ell$  times. Thus the running time is  $O(\ell n^k)$ .  $\square$

**Theorem 2.4** ([2]) *There exist a constant  $c$  such that each  $n$  vertex graph with more than  $c\ell^{1/2}n^{3/2}$  must contain  $K_{2,\ell}$ .*

Now we compose these algorithms to get a better running time for testing if a given bipartite graph contains a colored  $K_{2,\ell}$ .

**Lemma 2.5** *If  $\alpha(G) > t$ , then there is a subgraph  $H \subseteq G$  such that  $\min\{\deg(v) : v \in V(H)\} \geq t$ .*

**Proof:**  $H$  can be found through repeatedly removing the vertex with minimum degree in  $G$ . Once the minimum degree is at least  $t$ , the subgraph induced by the remaining vertices has the minimum degree at least  $t$ . Now we need to show that  $H$  is nonempty given that  $\alpha(G) > t$ . First observe that for any vertex  $v \in G$  if  $\alpha(G-v) > \deg_G(v)$ , then  $\alpha(G) = \alpha(G-v)$ . Thus if  $H$  is empty we would have  $\alpha(G) \leq \min \deg(v) \leq t$ , a contradiction.  $\square$



**Theorem 2.6** *There is an algorithm which finds  $K_{2,\ell}$  in time  $O(l^{1/3}m^{4/3})$ .*

**Proof:** We compose previous algorithm using low-degree high-degree technique.

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CHECKEXISTENCE $K_{2,\ell}(G)$ 
if  $t \geq \alpha(G)$ 
    use Algorithm 2.1
else
    find a subgraph  $H \subseteq G$  with min degree at least  $t$ 
    if  $c|V(H)|^{3/2} \leq |E[H]|$ 
        there exists  $K_{2,\ell} \in H$ , return True
    else
        run Algorithm 2.2 on  $H$ 

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**Figure 2.3.** An  $O(l^{1/3}m^{4/3})$  algorithm for checking existence of a  $K_{2,\ell}$

Note that while finding  $H$  we repeatedly delete the vertex with min degree. Meanwhile we can check the existence of  $K_{2,\ell}$  which is not contained in  $H$ .  $\square$

## References

- [1] Norishige Chiba and Takao Nishizeki. Arboricity and Subgraph Listing Algorithms. *SIAM Journal on Computing*, 14(1):210–223, February 1985. Publisher: Society for Industrial and Applied Mathematics.
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